

C/ *Condol.* has been received.

E
C
D
L

Claim 14: (Twice Amended)

A communication system for permitting communication requests to follow a mobile station after it changes networks, the system comprising:

memory storing an address of a mobile station on a network to which it is coupled;

a communication receiver that receives a communications request on a network to which the mobile station is not coupled;

a processor, coupled to said memory and said communication receiver and using said address of the mobile station to alert the mobile station via said network to which it is coupled that said communication request was received; and

receiving an indication that said mobile station has changed-network status to camp on to the network associated with the communication request.

REMARKS

In regards to claims 1, 12, 13, 14, and 21, although the mobile station of the present invention can camp on two different over the air networks, it can only camp on one network at a time, and therefore can only send and receive signals on the one network on which it is presently camped. As a result, when a request to communicate on the network to which the mobile station is not camped is received, the message to alert the mobile station to the existence of this request must be sent on the network to which the mobile station is presently camped. To perform this operation the present invention uses the stored address of the mobile station on the network on which it is presently camped to send an alert message indicating that a connection is requested on the other network. Claims 1 and 14 have been amended to clarify that the alert message is sent on the network to which the mobile station is presently coupled.

Gillig discloses a mobile telephone that can connect to two different over the air networks, however it can send and receive signals on both networks simultaneously, thus making it unnecessary to use stored addresses to send alert messages on another network. In Gillig, the alert signal for an incoming connection is sent over the network on which that